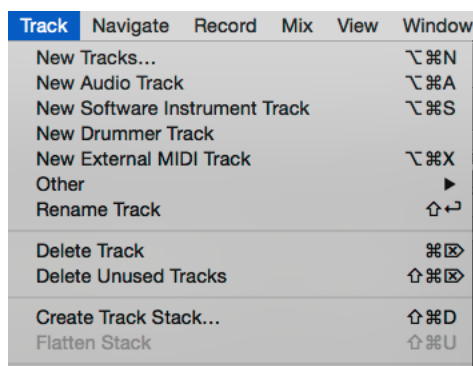
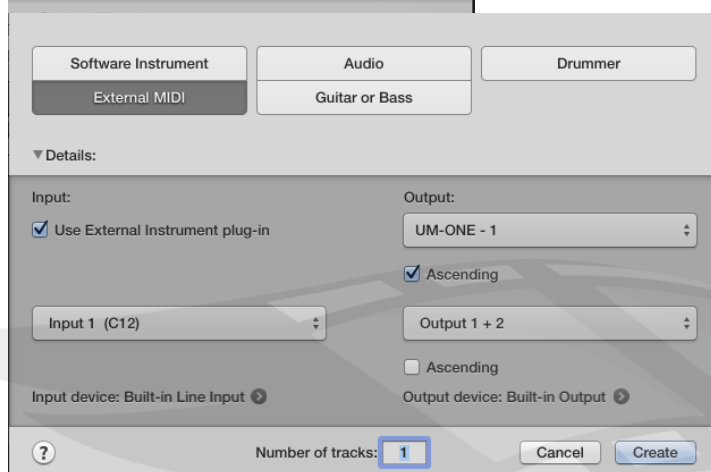


13 - Tracks Part 1 - The six track types



Let's look at all the options available for working with Tracks in Logic Pro.

When creating a new track from the Track menu. [Track > New Tracks](#) Or from this button



A window opens showing us 5 different types of tracks. Let's look at them.

Both Software Instrument tracks and External MIDI tracks handle MIDI. A Software Instrument track will contain a Software Instrument Plug-In that will generate audio and will treat the incoming audio as if it was an Audio track, with Inserts and Send effects. On the other side, an External MIDI track does not contain a software instrument, therefore it does not generate sound. It is used to route a MIDI signal through the right MIDI Channel. It needs to be assigned to an Instrument Track containing a Software Instrument or to an external piece of Hardware that generates MIDI and sound.

On the other side audio tracks can not handle MIDI. We use audio tracks to record audio or work with audio regions.

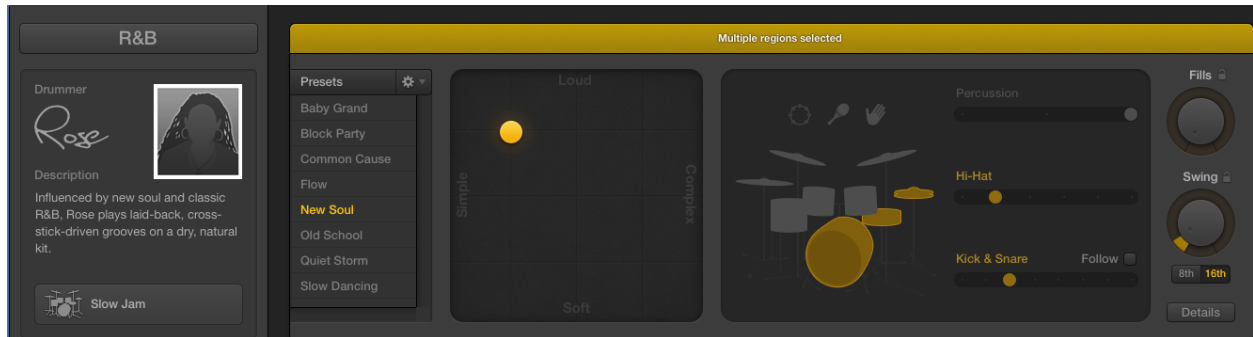
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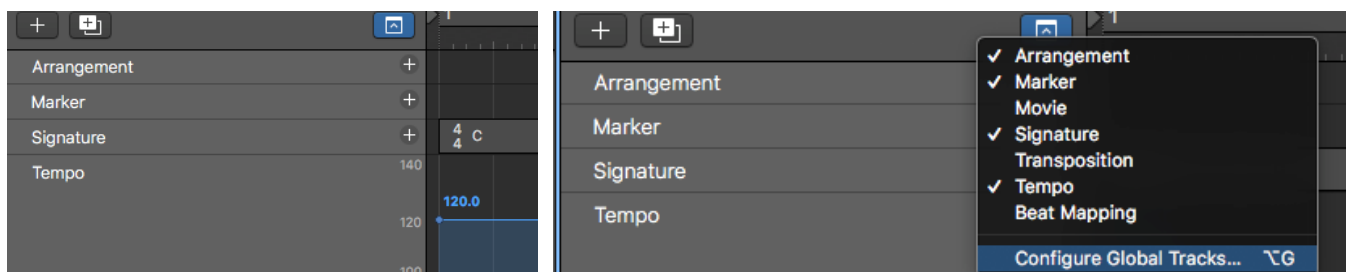
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A Guitar or Bass Track is just a normal Audio track in which a bunch of insert-effects have been pre-loaded.

On the other side, the Drummer Track is not an Audio track but an Instrument track, with a preloaded drum kit and a special MIDI region.



A Global Track. [Track > Global Tracks](#) address the overall parameters for the session and can also be found here [Show/Hide Global Tracks and Configure Global Tracks](#).



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